

Errata of  
*Embedded Systems with ARM Cortex-M3 Microcontrollers in Assembly Language and C*  
ISBN-10: 0982692625  
Yifeng Zhu

For the printing dated May 1, 2015

June 12, 2015

**Thank you all for providing me feedbacks and corrections!**

## **Chapter 1. See a Program Running**

## **Chapter 2. Data Representation**

## **Chapter 3. ARM Instruction Set Architecture**

## **Chapter 4. Arithmetic and Logic**

## **Chapter 5. Load and Store**

- Page 100, Question 3, “STR r1, [r0, 4]” should be “STR r1, [r0, #4]”.

## **Chapter 6. Branch and Conditional Execution**

## **Chapter 7. Structured Programming**

## **Chapter 8. Subroutines**

- Page 162, example 8-5, the comment “LR points to Stop” should be “LR points to LDR”.
- Page 162, example 8-5

Textbook	Correction
MOV r3, #2 ; MOV r4, #0 ; 2 <sup>nd</sup> 64-bit argument	MOV r2, #2 ; MOV r3, #0 ; 2 <sup>nd</sup> 64-bit argument
ADDS r0, r0, r3 ; Add lower 32 bits ADC r1, r1, r3 ; Add upper 32 bits	ADDS r0, r0, r2 ; Add lower 32 bits ADC r1, r1, r3 ; Add upper 32 bits

## **Chapter 9. 64-bit Data Processing**

## **Chapter 10. Mixing C and Assembly**

## **Chapter 11. Fixed-point and Floating-point Arithmetic**

- Page 230, “The bias constant is defined as 127 for single precision and 1203 for double precision” should be “The bias constant is defined as 127 for single precision and 1023 for double precision.”

## Chapter 12. Interrupt

- On Page 256, Example 12-1, we should add one more line of code “**LSL r2, r2, #2.**”

```
Peripheral_Interrupt_Enable PROC
    PUSH {r0-r4, lr}
    AND r2,r0,#0x1F      ; Bit offset in a word
    MOV r3,#1
    LSL r3,r3,r2         ; r3 = 1 << (IRQn & 0x1F)
    LDR r4,=NVIC_BASE
    CMP r1,#0
    LDRNE r1,=NVIC_ISER0 ; Enable register base address
    LDREQ r1,=NVIC_ICER0 ; Disable register base address
    ADD r1,r4,r1          ; Address of NVIC->ISER0 or NVIC->ICER0
    LSR r2,r0,#5           ; Memory offset (in words): IRQn >> 5
    LSL r2,r2,#2          ; Calculate byte offset
    STR r3,[r1,r2]         ; Enable/Disable interrupt
    POP {r0-r4, pc}
ENDP
```

## Chapter 13. Instruction Encoding and Decoding

## Chapter 14. Generic-purpose I/O

## Chapter 15. General-purpose Timers

## Chapter 16. Stepper Motor Control

## Chapter 17. Liquid-crystal Display (LCD)

## Chapter 18. Real-time Clock (RTC)

- Page 377, the caption of Example 18-2 “Initialize **LCD** in assembly program” should be “Initialize **RTC** in assembly program”.

## Chapter 19. Direct Memory Access (DMA)

## Chapter 20. Analog-to-Digital Converter

## Chapter 21. Digital-to-Analog Converter

## Chapter 22. Serial Communication Protocols

## Chapter 23. Multitasking

## Appendix A: Cortex-M3 16-bit Thumb-2 Instruction Encoding

**Appendix B: Cortex-M3 32-bit Thumb-2 Instruction Encoding**

**Appendix C: HID Codes of a Keyboard**

**Bibliography**

**Index**