ECE 271 Lab Grading Sheet (Spring 2016)

		Session	
		Total Lab Score	**0**

						Lab 1	Lab 2	Lab 3	Lab 4
			Total Score						
			Initial of Grader						

Points	Requirements	Poor	Fair	Good		Lab 1	Lab 2	Lab 3	Lab 4
2	**Completion of Pre-lab Assignments**	0	1	2					
	Poor: absent from lab or does not complete pre-lab assignment								
	Fair: complete pre-lab assignment but lacks some details								
	Good: complete pre-lab assignment with details and minimal 90% correct answers								
5	**Documentation & Maintainability**	Poor	Fair	Good					
	Proper indentations, whitespaces, and blank lines, ample and non-redundant comments	0	0.5	1					
	Completion of readme.txt write-up (status, description of something cool, feedbacks)	0	0.5	1					
	Header description (author, program objectives, pin usage, clock frequency)	0	0.5	1					
	Frequent and correct commits with comments in Gitlab	0	0.5	1					
	Program uses constant symbols defined whenever possible	0	0.5	1					
				Total					
5	**Functionality & Correctness**	Poor	Fair	Good					
	No compilation errors or warnings (except warning L6314W)	0	0.5	1					
	Exhibits all required functionality	0	1	2					
	Concise code (Codes that are unnecessary should be deleted)	0	0.5	1					
	Efficient and robust code	0	0.5	1					
				Total					
5	**Lab Time and Demonstration**	Poor	Fair	Good					
	Make good use of lab time (Poor: leave before lab is done; Fair: accomplish a few objectives; Good: completes all objectives)	0	0.5	1					
	Demo as specified by the lab assignment	0	1	2					
	Answer TA's questions clearly and demonstrate thorough understanding	0	0.5	1					
	Complete post-lab assignments	0	0.5	1					
				Total					
3	**Something Cool**	Poor	Fair	Good					
	Note: Flashing LED is NOT considered as something cool except Lab 1.	0	1.5	3					
Total 20 points									
				Number of late days					